

Lab 05 – Pac-man

Návrh a vývoj počítačových hier

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Task

- Install latest Unity if you have not done so
- Create 3D simplified Pac-man
 - Top-down view
 - Pac-man controlled with WSAD/arrows
 - Collects dots
 - Gets shown winning message when all dots are collected
- If you have time
 - Add score counter (current/total dots)
 - Add time counter & time limit (if time expires, show game over)
 - Add obstacles
 - Add enemies